

{DAVID} <DELGADO LIZCANO/>

Analyst / Programmer

Web: mrsigsegv.com

Contact: mrsigsegv.com/contacto

Profile

Name David Delgado Lizcano

Qualification Higher Technician in Software Application Development

Location Ciudad Real , Castilla-La Mancha .

Experience Over 10 years of experience in development, currently specialized in porting and video game development with C++ and Unreal Engine.

Detailed experience: mrsigsegv.com/curriculum

Education

Advanced Vocational Training (FP II):

Higher Technician in Software Application Development

I.E.S. Juan Bosco, Alcázar de San Juan, Ciudad Real

High School Diploma (equivalent to A-Levels): Science and Technology Track

I.E.S. Juan Bosco, Alcázar de San Juan, Ciudad Real

Video Game Development Expert – CEDV:

Video Game Development and Programming

ESI, University of Castilla-La Mancha, Ciudad Real



Work Experience

2022/25	+	Programmer - C++ & Unreal Engine Catness Game Studios Castellón de la Plana, Castellón
2022	+	Network Technician Ayto. Alcázar de San Juan Alcázar de San Juan, Ciudad Real
2021/22	+	Programmer - C++ & Unreal Engine Red Mountain Games Madrid
2019/22	+	Full-Stack Web Developer / Graphic Design / Video Editing Team Nova & Gwent Esp Kaer Morhen
2017/18	+	Analyst / Programmer Jaime Carrero Herencia, Ciudad Real
2017	+	Analyst / Programmer Múinity Madrdejos, Toledo
2016/17	+	Analyst / Programmer (Freelance) Undiscovered Studio Alcázar de San Juan, Ciudad Real
2015	+	Analyst / Programmer Copiplus Alcázar de San Juan, Ciudad Real
2013	+	Analyst / Programmer Fonda Dolores Alcázar de San Juan, Ciudad Real
2010/12	+	Programmer / Web Designer ClickItPoint (Indra Software Labs) Ciudad Real
2009/10	+	Programmer / Web Designer Color Vivo Internet S.L. Herencia, Ciudad Real

Objective

“ I am a professional specialized in video game development, with experience in C++ and Unreal Engine. I have worked on porting and QA for all major platforms. While my main focus is porting, I also seek opportunities to contribute to game development, including roles such as Tools Programmer, Gameplay Programmer, and AI Programmer. I have a particular interest in VR/XR projects.

Skills

UE4/5 Blueprints

C++PerforceBlender Git

Php MysqlJsonXML

Html CSSJavascript

WordPress WooCommerce
Prestashop

Software

UE4/5 - Visual Studio/Rider
Eclipse (C++, PDT) - Xcode
git (Bitbucket, Github) - Perforce
Photoshop - Premiere - Blender
Windows, Linux, Mac - Android, IOS

Other Information

Immediate availability
Preference for Full Remote work